#### Silent Crash

A game of judging the market and cornering exclusive resources, for 3-11 players, playtime 30mins.

#### Set Up:

Shuffle the tokens with symbols and deal one to each player, then deal 9 facedown and within reach of all players, give each player 5 blank tokens.

## Game Play:

At the start of each round players bet any number of tokens on their symbol's rate of occurrence being a lower unique number than that of any other symbol. Once all players have placed their bets, players take turns starting with the highest bet passing left to either:

Look at one other facedown token.

Swap their token with any other token.

Reduce or increase their bet by 1.

Add 1 to the round end count.

Once all players have taken one action, add 1 to the round end count. If the round end count equals 6 or more at any point continue until all players have taken an equal number of turns and the round ends. Players may never have a bet of 0 during a round, unless they are "eliminated".

#### End of Round:

All players flip their token face up. Any player who's symbol occurs as many times as any other symbol loses their bet. If any players have not lost their bet those who's symbol occurs the fewest times has won. Winners claim tokens equal to their bet from each non eliminated player, if a player has too few tokens claim extras from the unused pile. All remaining players lose their bets. Any player with no tokens at this point is "eliminated", they play on but may not bet or swap their card with those of non-eliminated players. Deal a new set of tokens and return to the start of the round.

#### End of Game:

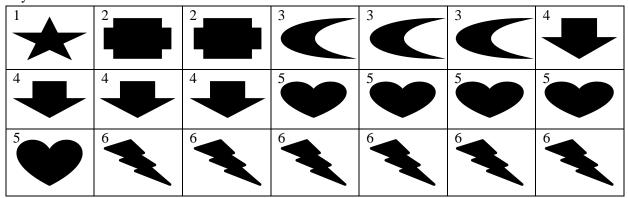
The last non-eliminated player wins or the player with the most tokens after an agreed number of rounds or minutes.

### Note:

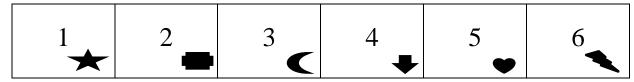
There are six symbol types, their rate of occurrence is noted on each symbol token. Also each stage of the round end count has a symbol marked on, these symbols have no gameplay purpose but serve as a reminder of a symbol's relative rate of occurrence.

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# Symbol Tokens:



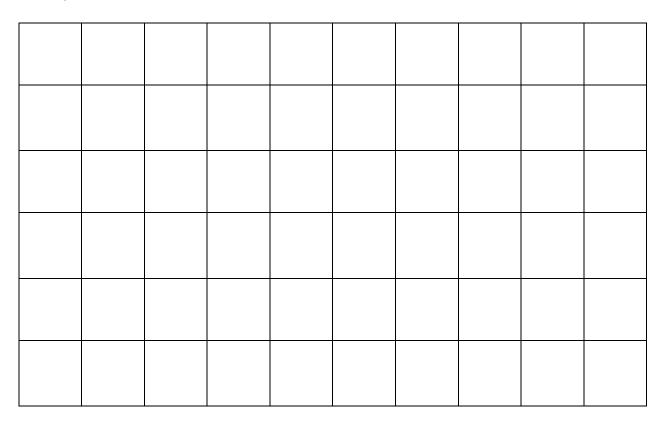
# Round End Count:





Round End Counter

# Betting Tokens:



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